

# Chapter 2

## **Verilog Program Structure and Data Type**

# Verilog Program Structure

## ⌘ 4-to-1 multiplexer

```
module MUX41(a,b,c,d,s1,s0);  
    input a,b,c,d;  
    input s1,s0;  
    output y;  
  
    reg y;  
    always@(a or b or c or d or s1 or s0)  
        begin : MUX41 //Block statement  
            case({s1,s0})  
                2'b00 : y = a;  
                2'b01 : y = b;  
                2'b10 : y = c;  
                2'b11 : y = d;  
                default : y = a;  
            endcase  
        end  
    endmodule
```

module port description

signal type

Describe the circuit function

Circuit module function description section

Integrated module described by Verilog

# MUX41

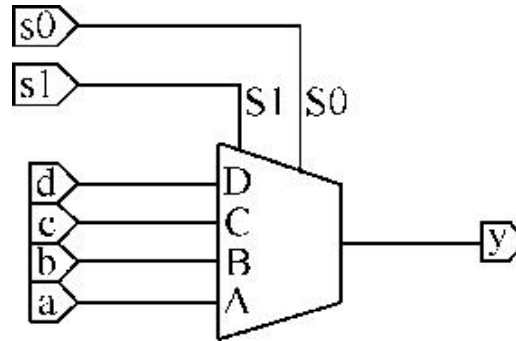


Figure: 4-to-1 Multiplexer

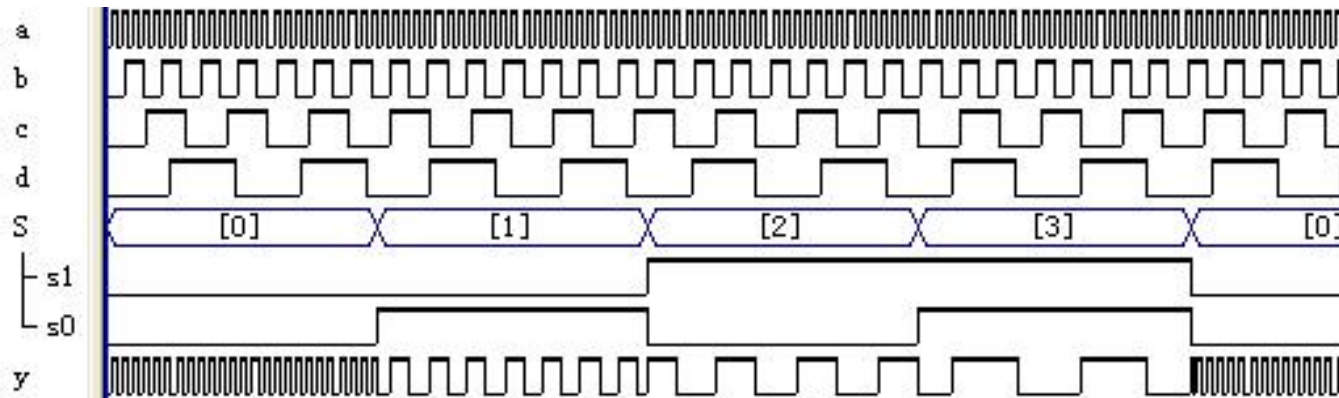


Figure: Timing diagram for 4-to-1 multiplexer

# Expression of Verilog Module

- ⌘ The general format of the module statement is as follows:

```
module  module_name (module port lists);  
    module port declarations and functional descriptions;  
endmodule
```

- ⌘ Module – mux21a

```
module  mux21a (y,a,b,s);  
    ...;  
endmodule
```

# Signal Name and Mode of Verilog Module Port

- ⌘ There are three types of keywords for port definition: input, output, inout. The general format of the port definition statement is as follows:

```
input  port_name1, port_name2, ...;
```

```
output port_name1, port_name2, ...;
```

```
inout  port_name1, port_name2, ...;
```

```
input [msb : lsb] port_name1, port_name2, ...;
```

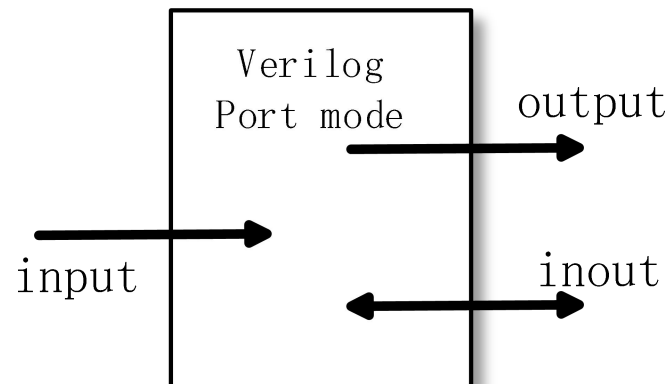


Figure: Verilog port pattern diagram

# Definition of Verilog Signal Type

⌘ // A and B are defined as 4-bit register type signal

⌘ reg [3:0] A, B;

⌘ //C and D are defined as wire type signal

⌘ wire C, D;

```
module MUX41a (a,b,c,d,s1,s0,y) ;
input a,b,c,d,s1,s0;  output y;
  wire [1:0] SEL;
  wire AT, BT, CT, DT;
  assign SEL = {s1,s0};
  assign AT = (SEL==2'D0);
  assign BT = (SEL==2'D1);
  assign CT = (SEL==2'D2);
  assign DT = (SEL==2'D3);
assign y = (a & AT) | (b & BT) | (c & CT) | (d & DT);
endmodule
```

# Data Types of Verilog

## ⌘ Net Type

⊞ wire variable\_name1, variable\_name2, ... ;

⊞ wire [msb:lsb] variable\_name1, variable\_name2,... ;

⊞ wire [7:0] a;

⊞ wire Y = a1 ^ a2; //a1^a2 indicates a1 XOR a2

⊞ wire a1, a2;

⊞ assign Y = a1 ^ a2;



# Data Types of Verilog

## ⌘ Register Type

☒ reg variable1, variable2, . . . ;

☒ reg [msb:lsb] variable1, variable2, . . . ;

☒ module seg\_7 (input [3:0] num, input en, output  
reg [6:0] seg );

# Data Types of Verilog

## ⌘ Integer Type

⊞ integer identifier1, identifier2, ... ;

⊞ integer identifiern [msb: lsb] ;

```

module EXAPL (R,G);    //Define module name EXAPL and port signals R and G
parameter S=4;        //Define parameter S
output[2*S:1] R,G ;   //Define two 8-bit output variables R[8:1] and G[8:1]
integer A, B[3:0];    //Define 5 integer types:A、B[0]、B[1]、B[2]、B[3], all 32-bit
reg[2*S:1] R,G;       //Define two 8-bit reg type variables R[8:1] and G[8:1]
always @( A, B ) begin //start procedural statement
    B[2] = 367;        //Integer assignment, assign 367 to 32-bit B[2]
    R=B[2];           //Assign 32-bit integer B[2] to 8-bit reg variable R, high level
                      //bits of B[2] are intercepted
    A=-20;            //Integer assignment, as A as 32-bit, the assignment of -20
                      //corresponds to unsigned 65516
    G=A;              //32-bit integer A assign to 8-bit reg G, high level bits of
                      //A //are intercepted
    B[0]= 3'B101;     //Assigning binary to integer B[0] is allowed
end
endmodule

```



# Data Types of Verilog

## ⌘ Memory

```
// IEEE 1364-2001 Verilog
module RAM78(output[7:0] Q,input[7:0] D,
input[6:0] A, input CLK,WREN);

reg[7:0] mem[127:0] /* synthesis
ram_init_file="DATA7X8.mif" */ ;
```

# Data Types of Verilog

⌘ If using parameter to define the capacity of memory, it is easy to modify its size, such as:

```
parameter width=8, msize=1024;  
reg[width-1:0] MEM87[msize-1:0];
```

⌘ assign data, such as:

```
reg[7:0] mem87[127:0];  
mem87[16]=8'b11001001;  
//the 122 unit of mem8 is assigned with 76  
mem87[122]=76;
```

# Data Types of Verilog

⌘ //Define a 16-bit register

⊞ reg [15:0] A;

⌘ //Define a memory with 1-bit width and 16-bit depth

⊞ reg MEM[15:0];

```
A[5] = 1'b0; //Allow the assignment of 0 to the 5th bit of register A
MEM[7] = 1'b1; //Allow the assignment of 1 to the 7th bit of memory MEM
A = 16'hABCD ; //Allow the overall assignment of register A
MEM=16'hABCD; //Error! No simultaneous assignment of multiple or all cells
```

# Verilog Syntax Rules

## ⌘ Four Logical States in Verilog

- ☒ 0. There are 4 meanings: binary number 0, low level, logic 0, and event as the result of false judgment.
- ☒ 1. There are also 4 meanings: binary number 1, high level, logic 1, and event as the result of true judgment.
- ☒ z or Z. High resistance state or high resistance value.
- ☒ x or X. A state of uncertainty or unknown logic.



# Verilog Syntax Rules

- ⌘ Digital Expression Forms of Verilog
- ⌘ The general format for expressing a binary number in Verilog is:
  - ☐ `<bit width>'<b or o or h or d> <number>`
- ⌘ `<=` or `=`
- ⌘ Verilog 2001 or Verilog 1995

# Verilog Syntax Rules

## ⌘ Expression of Data Type

4'd8;

127

4'b1011

23679

12'ha2e

⌘ { }

$\{a1, b1, 4\{a2, b2\}\} = \{a1, b1, \{a2, b2\}, \{a2, b2\}, \{a2, b2\}, \{a2, b2\}\} = \{a1, b1, a2, b2, a2, b2, a2, b2, a2, b2\}$

# Verilog Syntax Rules

## ⌘ Constant - Integer

```
A<= 6'B11_0110; //A is assigned with 4'B0110, 2 MSB are intercepted, b or B are
                //both OK as symbol for number systems↵
A <= 'o466;     //'o466='H136, A is assigned with 4 LSB: 4'B0110. MSB are
                //intercepted.↵
A <= 123;       //123=32'h0000_007B, convert to 32-bit binary number, A is assigned
                //with 4'B1011↵
A <= 8'hAC;     //A is actually assigned with 4'h1100, 4 MSB are truncated↵
C <= -5;        //-5=32'hFFFFFFFB, A is assigned with 32'hFFFFFFFB↵
B <= -7'd30;    //-7'd30 = 7'H62, A is assigned with 6'H22, 1 MSB is truncated
```

# Verilog Syntax Rules

## ⌘ Constant - Real

```
1.335,      88_670_551.453_909 (=88670551.453909),      1.0,  
44.99e-2 (=0.4499),      0.1,      3E-4 (=0.0003) ↵
```

## ⌘ Constant - String

```
"ERROR", "Both S and Q equal to 1", "X", "BB$CC" ↵  
reg [8*5:1] ALM; initial begin ALM = "ERROR" ; end↵
```

# Verilog Syntax Rules

## ⌘ Identifiers, Keywords, and Other Syntax Rules

The following are examples of legal identifiers:

```
Decoder_1, FFT, Sig_N, Not_Ack, State0, _Decoder_, REG
```

Below are some illegal identifiers:

```
2FFT //Start with a number
```

```
Sig_#N //"#" cannot be a component of an identifier
```

```
Not-Ack //"-" cannot be a component of an identifier
```

```
data__BUS //There is no double underline in the identifier
```

```
reg //Keyword
```

```
ADDER* //"*" cannot be a component of an identifier
```

# Verilog Syntax Rules

## ⌘ Usage of *parameter* and *localparam*

```
parameter identifier1=Expression_or_value_1,  
identifier2=Expression_or_value_2;
```

For example, the usage of the parameter definition statement is as follows:

```
parameter A=15, B=4'b1011, C=8'hAC;
```

```
parameter d=8'b1001_0011, e=8'sb10101101;
```